

Battle of the Bay Rules

- Team roster and birth certificates are to be present at all times during the tournament.
- Each team must submit a copy of their Liability Insurance Certificate before the start of their first game.
- To participate in the 8U tournament, a player's birth date must not be before May 1, 2009
- To participate in the 10U tournament, a player's birth date must not be before May 1, 2007
- To participate in the 12U tournament, a player's birth date must not be before May 1, 2005
- Minimum of twelve (12) and maximum of fifteen (15) players on a team roster

Playing Field:

- Pitching distance: 46 feet for 10U and 50 feet for 12U.
- Bases distance: 60 feet for 10U and 70 feet for 12U.
- Home run distance: 200 feet for both 10U and 12U.

Playing Rules:

- 10U games will be six (6) innings and 12U games will be seven (7) innings and all games will not go more than nine (9) innings
- Home team is determined by a coin toss prior to the game
- Dugouts are decided on a first come, first served basis
- Teams must bat 9, 10, or the entire lineup
- All players can move freely in defensive positions (players not in the batting lineup are allowed to play defense without being reported until they are inserted in the batting lineup)
- Once a player has been inserted into the batting lineup, the player is married to that spot in the lineup
- Only batting/offensive and pitching changes need to be reported to the official scorekeeper.
- One offensive time out is allowed in each inning to allow coach to talk to a batter
- Any player in the starting line-up, who has been removed for a substitute may re-enter the game only one time and in the same spot in the batting order.
- 10-Run Rule is in effect. If team is leading by at least ten (10) runs after four (4) or more complete innings have been played, said team is declared the winner.
- Dropped 3rd strike is in effect
- Infield-Fly rule is in effect

- Courtesy runner is allowed for the catcher when there are two (2) outs.
- Runners may lead off and steal bases, as in Official Baseball Rules
- No head first slides except when going back to a base.
- No metal cleats

Pitching Rules:

- Pitchers may not pitch in more than six (6) innings in one calendar day for 10U's and seven (7) innings in one calendar day for 12U's.
- If a pitcher pitches more than three (3) innings in one calendar day, 1 calendar day's rest is required.
- A pitcher may not pitch more than twelve (12) innings in a tournament for 10U's and sixteen (16) innings in a tournament for 12U's.
- If a coach goes onto the playing field to talk to any player or players more than once in a half inning, while the same player is pitching, a pitching change must be made.
- One pitch constitutes one inning

Bat Rules:

- NO Big Barrel Bat (2 ¾ or above) are allowed. No bat shall be used if dented, cracked, modified or misshaped.
- 2-¼" BARREL bats are legal and must be stamped with a BPF 1.15

Tie Breaker Rules:

- Most Wins
- Head to Head
- Least Runs Allowed in All Games
- Largest Run Differential (Scored – Allowed)
- Coin Flip

All other rules will be governed by PONY Baseball League Rules for Pinto Division Mustang Division (10U) or Bronco Division (12U)